










Department of Computer Science and Engineering

Research Publications (Sample)

S.No	Title	URL	QR Code
1	Interactive precision medicine revolution: unleashing a deep learning framework for drug response and recommendation	https://www.tandfonline.com/doi/full/10.1080/23311916.2024.2389317	 HPC_LAB
2	A Synthesis of Approaches in Sign Language Communication Research: Trends and Future Directions	https://link.springer.com/chapter/10.1007/978-3-031-86069-0_32	 HPC LAB_Publication
3	Exploring Gamified Learning in coding education: Theoretical Insights, Practical Applications, and Empirical Outcomes	ICCIMAL, Presented in conference, Yet to come online	 HPC LAB_Publication

4	Weighted Local Active Pixel Pattern (WLAPP) for Face Recognition in Parallel Computation Environment	https://ejournal.undip.ac.id/index.php/ijse/article/view/5175/pdf	 HPC LAB_PUBLICATION
5	GPU Based Video Tracking System	https://ieeexplore.ieee.org/document/7439325/authors#authors	 HPC LAB_PUBLICATION
6	Deep Learning Framework for Liver CT Image Segmentation and Risk Prediction	https://link.springer.com/chapter/10.1007/978-981-99-0769-4_19	 HPC LAB_PUBLICATION
7	Deep learning framework for smart patient attendant system using thermal images	https://pubs.aip.org/aip/acp/article-abstract/2901/1/060022/2930010/Deep-learning-framework-for-smart-patient?redirectedFrom=fulltext	 HPC LAB_PUBLICATION